

## Match Organisation

1. Games are played on a home and away basis. The home County must endeavour to accommodate the travelling County where possible by obtaining suitable enclosed grounds (as per Rule 361) as near to the County border, or appropriate location, to curtail the distance to travel.

In the event of the Home team being unable to provide suitable enclosed grounds, the away team must be given the option of providing a suitable venue at the original match.

If a suitable venue cannot be provided by the Home County, then the governing body will provide an alternative venue at the original time agreed.

2. For the U14 & U16 Championships/Tournaments the B Teams shall play first with a default time of 12pm and the A team will play second with a default time of 2pm.

For the Minor Championship the default time is 12noon.

3. No fixture (date or time) may be changed without first seeking permission from both Secretary of Munster LGFA and the Munster Fixtures Secretary.
4. Counties may play their fixture prior to the scheduled date once both teams are in agreement, and a request is sent to the Munster LGFA Secretary and Fixtures Secretary by both Counties confirming their agreement the Monday prior to the fixture.

However, if both Counties cannot reach an agreement, the game must be played on the date and time of the Fixture as per the Munster Fixtures Calendar.

5. At U14 and U16 Counties will submit a panel of no less than 30 for their A Team (as per Rule 307) and a maximum of 30 for their B Team. This panel must be submitted 2 weeks prior to the commencement of the competition and must include the Players name and Registration ID number.

Players listed in the A Panel cannot play on their B team.

6. Both counties must provide an accurate team list including Registration ID numbers which must be supplied to the following email addresses **by 9pm** the Monday prior the fixture.

Email [secretary.munster@lgfa.ie](mailto:secretary.munster@lgfa.ie)      Email: [fixtures.Munster@lgfa.ie](mailto:fixtures.Munster@lgfa.ie)

Email [admin.munster@lgfa.ie](mailto:admin.munster@lgfa.ie)

Team sheet submissions must be completed on the MLGFA Team Sheet excel file with all game details fully completed.

Failure to do so shall incur a fine of €250 for the first failure, the amount will then be doubled for each offence thereafter, and the programme will state no Team list provided. Players shall be numbered in accordance as per their official team list submission and from 1 to 30 as per Rule 307

7. The U14 competition will be run in accordance with the LGFA rules.
8. Ambulance or Paramedic cover shall be provided by the home county at all games. MLGFA will pay for either the paramedic cover or ambulance cover on receipt of an official invoice to the Munster Secretary up to a maximum amount of €300.
9. It is the responsibility of the Home County to supply two suitably attired lines people for their home game. These names must be supplied on the Home Teams Team Sheet Submission the Monday prior the fixture.

Lines people must be official referees or officials who have completed the lines person training course.

Counties are to pay their Lines People on the day a sum of €25 each. MLGFA will reimburse Counties for these payments on receipt of email from the County Secretary confirming the names of the Lines People.

### Accreditation Requests

10. Filming or photographing of matches is not permitted unless permission is obtained from Munster LGFA. Please note the use of VEO recording devices is not permitted.

Munster Permission Request Forms must be completed with all relevant details and permission granted before any filming or photography can take place.

Permission Request Forms must be submitted to the Munster Secretary by 1pm at least 5 days in advance of the fixture.

Failure to meet the conditions outlined will result in a fine of €250.

11. A clean, unedited version of the recording must be sent to the Munster Secretary by 1p.m. 3 days following the game and also sent to the opposing Team's County Secretary (WeTransfer or similar is acceptable).

Failure to meet the conditions outlined will result in a fine of €250.

## Match Day Guidelines

12. Please note Rule 307 applies in relation to panel size: A team shall consist of 15 players. A panel of 30 players and a maximum of 10 officials are allowed for inter-county teams. Players must line out in the numbers indicated on the Team Sheet submission.

Only those players named on the Official Panel list (30 players) shall be allowed to the controlled zone. The controlled zone is defined as the dressing room and pitch-side area.

13. All team officials and substitutes must sit in the designated areas identified and must leave the field of play 3 minutes before the throw-in to go to the appropriate designated areas.

On the side-line: only the Manager, one Mentor, a Physio and Doctor are permitted, and these personnel must be easily identifiable by wearing bibs.

14. Rules 318 & 319 apply in relation to substitutions: Unlimited Substitutions are allowed in the Provincial Under 14, 16 and 18 Championships apart from the semi-finals and final where only 5 substitutions are allowed.

Sub Slips: Designated person to write out sub slip and the player to give directly to the referee if no 4th official is appointed to the game.

15. There shall be one captain as per rule 305

16. Following a red card the player shall be suspended for a minimum of two official competitive games within the age group or grade where the red card was issued and may be subject to further disciplinary action under the CODA rules.

For any player, where the red card is issued in her last game of the competition, the player shall be subject to disciplinary action under CODA Rules.

17. The following applies to Water Carriers:

- Four female Water Carriers are permitted per Team.
- They must not be under 16 years of age and must be registered members.
- Water Carriers must not be members of the management team or substitutes.
- They should be confident and capable and know exactly what their role on the day is.
- Water Carriers may only enter the field of play during a break in play.
- Water Carriers must be easily identifiable by wearing bibs.
- Names and Registration ID's must be included on the team sheet submissions.

18. Any County team giving a walkover after the commencement of the Championship shall be subject to the CODA Rules. Munster LGFA shall review their participation in that competition.

### Table Positions

19. Three points for a win and one point for a draw (Rule 291)
20. All Finals will be result on the day.
21. If a team is disqualified or retires during the course of the competition, the results of games they have already played will be null and void.
22. The Top 2 Teams will play in the 'A' Final, Teams in 3<sup>rd</sup> and 4<sup>th</sup> position will play in the 'B' Final, and 5<sup>th</sup> and 6<sup>th</sup> will play in the 'C' Final.

In the Johnny Hayes and Sharon O'Keefe Tournaments the same applies.

23. If teams finish on equal points in the group tables; The final placings shall be decided by the following means and in the order specified:
- (i) Where two teams only are involved, the placing will be determined as follows and in the specified order:
- a. The outcome of the head-to-head game between the two teams concerned will determine the placings.
- b. Should the head-to-head match between the two teams concerned have finished in a draw the team that finishes in the higher position will be the team that registered the highest number of points i.e. scores converted over the bar, in that head-to-head match.
- c. Should the teams remain equal at this point the team that finishes in the higher position will be the team with the highest score difference throughout the competition i.e. score remaining when all scores for team throughout the competition are added together (points will have a value of one whilst goals will have a value of three) and all scores conceded are subtracted from that number. Games against any team that gave a walkover during the competition are disregarded in score difference.
- d. If the teams remain level after all the above has been applied, a Playoff(s) will take place.
- (ii) Where more than two teams are level on points the following shall apply:
- a. The placing will be decided by score difference i.e. score remaining when all scores for team throughout the competition are added together (points will have a value of

one whilst goals will have a value of three) and all scores conceded are subtracted from that number.

b. Should the score difference between the three teams concerned have finished the same the team that finishes in the higher position will be the team that registered the highest number of points i.e. scores converted over the bar, in that head-to-head match, this will determine the overall table placings; e.g. (1st, 2nd, 3rd)

c. Should any teams still remain level after score difference the outcome of the head-to-head game between the two teams concerned will determine the placings.

d. Should the head-to-head match between the two teams concerned have finished in a draw the team that finishes in the higher position will be the team that registered the highest number of points i.e. scores converted over the bar, in that head-to-head match.

e. Should the teams remain equal at this point the team that finishes in the higher position will be the team with the highest score difference throughout the competition i.e. score remaining when all scores for team throughout the round games are added together (points will have a value of one whilst goals will have a value of three) and all scores conceded are subtracted from that score.

f. If teams remain level after all the above has been applied, a Playoff will take place.

24. In the event of a clash of All Ireland PPS semi-finals and finals the Munster fixtures committee shall re-fix the Munster fixture.
25. The decision of the executive of Munster council shall be final in all matters in the interpretation of these competition rules. Breaches of any rules may incur a fine of €250 and may be referred to CODA.